

Information Systems and Technology Internship - UX Research and Design

Duration: 3 Months **Location:** Cork, Ireland

Summary

Imagine what you could do here. At Apple, great ideas have a way of becoming great products, services, and customer experiences very quickly. Bring passion and dedication to your job and there's no telling what you could accomplish. Would you like to work in a fast-paced environment where your technical abilities will be challenged on a day-to-day basis? If so we are looking for a candidate who is passionate about technology to join Apple's Information Systems & Technology (IS&T) division during the summer of 2022 on a 3 month internship.

Description

Webex has democratised how meetings take place, helping teams across Apple stay connected across locations and timezones. As we return to the office, meetings will move to a hybrid format: consisting of in-person groups within physical meeting rooms, while others join through a virtual conference.

During these hybrid meetings, the in-person meeting rooms can often contain multiple simultaneous threads of conversations and ideas. Those joining remotely may find it hard to identify and focus on the relevant threads, and experience difficulty contributing to the conversation. The effect is magnified when the large majority of people are in the meeting room.

Your challenge will be to help teams continue their best work in hybrid meetings. Can we provide a solution that helps level the field for effective communication and maximises inclusivity and what would that look like?

This position requires a highly motivated person, with a passion for user experience and technology. The ideal candidate will have a broad technical skillset.

- You will work with a diverse, dynamic team in London, UK, and will be able to interact with teams globally including those based in Cupertino, CA.
- · You will be given the freedom to influence the project direction and requirements to make it your own.

If this sounds like a challenge that you could rise to, then this could be the opportunity for you!

Technical & Functional

The ideal candidate should be able to demonstrate an ability to think outside the box, and posses strong communication and presentational skills.

Desireable skills:

- Passion for User Experience
- Prototyping techniques
- Collaborative Skills
- · Wire-framing and UI prototyping
- Visual Communication
- Knowledge of user research methodologies

Can you thrive in creative, fast-paced, challenging environment, comfortable working with different teams across regions?

IT Development Program

Once you complete your internship, high-performing interns will be eligible for full-time offers into Apple's Graduate Program. This is a rotational training program that offers a series of assignments within IS&T. Upon completion of the Program, participants leverage their training in advanced roles within Apple IS&T.

Applications

This role is only available to students enrolled in their penultimate year of study, who will graduate and be available to begin full time employment in summer 2023.

Closing date for applications is Friday 11th February 2022.

Applications should be submitted online using the link below:

https://jobs.apple.com/en-gb/details/200335139/informationsystems-and-technology-internship-ux-research-design? team=CORSV